

CDL.TV

Job Description: Animation Supervisor

Job Summary

The Animation Supervisor is responsible for the work delivered by the Animation department on a project. He establishes, in collaboration with the Senior(s), the working methods of his team, taking into account the requirements of the pipeline, both technical/methodological, present and future. He supervises guides and develops his team and acts as mentor of his specialty. His great knowledge of the team's abilities allows him to delegate certain tasks to employees determined.

Responsibilities and Duties

- Overseeing the creation of high quality, visually stunning, hyper realistic animation.
- Organize meetings and dailies with animation artists to keep track of the work. Fully responsible for providing artistic and technical notes to the animators
- Work closely with the CG Supervisor and VFX Supervisor to find the best creative and technical solutions
- Act as a mentor and inspire, motivate and develop the talent of the animators
- On smaller shows and during pre-production, act as an artist, and create high end, hyper realistic animation, setting the quality standards for the animation team to follow
- Meeting schedules and show deadlines
- Ongoing communication with Production regarding the teams' schedules and deadlines

Required Experience, Skills and Qualifications

- Minimum 5 years of experience.
- Excellent understanding of body mechanics, acting, posing and storytelling techniques
- Excellent knowledge of Maya
- Proven skills as a mentor, manager, and leader
- Self-driven, good communicator, and a great team player
- Excellent organizational and communication skills
- Work ethic focused on the dynamism and collaboration
- Ability to perform multiple tasks, set priorities and problem-solving
- Knowledge of scripting, Mel or Python will be an added advantage.
- An understanding of Rigging and Modeling.
- Previous experience working with motion capture data will be a plus.
- Previous experience in hyper-realistic facial animation
- Traditional animation or artistic background